

GAMING (AMENDMENT) ACT 1984

CONTROLLED MACHINES (AMENDMENT) REGULATIONS 1993

Approved by Tynwald 16th March 1993
Coming into operation 1st April 1993

In exercise of the powers conferred on the Isle of Man Gaming Control Commissioners by Sections 1(5) and Paragraph 14 of Schedule 1 to, the Gaming (Amendment) Act 1984 (a) and of all other enabling powers, the following Regulations are hereby made:-

Citation, Commencement and Interpretation

1. (1) These regulations may be cited as the Controlled Machines (Amendment) Regulations 1993, and subject to Section 16 of the Gaming (Amendment) Act 1984, shall come into operation on 1st April 1993.

(2) In these Regulations "the principal Regulations" - means the Controlled Machines Regulations 1985 (b)

Prohibited Machines: Prescribed Amounts

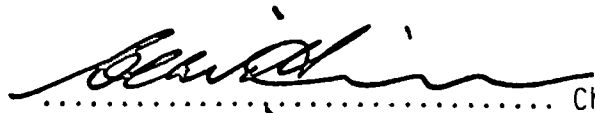
2. In Regulation 3(1) of the principal regulations, for paragraphs (a) and (b) there are substituted the following -

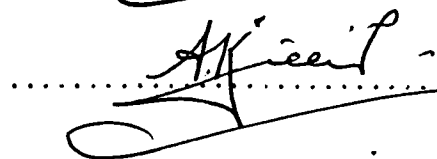
- "(a) for the purpose of section 1(4)(a) (maximum charge for play) -
 - (i) in the case of a prize machine 20p
 - (ii) in any other case£1.00
- (b) for the purpose of section 1(4)(c) (maximum prize) £6.00"

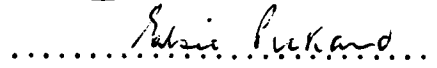
(a) 1984 c.17

(b) Government Circular no 43/85

MADE this 18th day of January 1993

..... Chairman

..... Member

..... Member

..... Secretary

EXPLANATORY NOTE

(This note is not part of the Regulations)

This Regulation amends the maximum charge for play for an amusement only machine from 40p to £1 to allow the installation of simulator type and other sophisticated games in the Island premises.

It also increases the maximum prize on prize machine from £5 to £6.